

Design and Technology EYFS: Reception Cycle A			
Cooking and nutrition	Structures:	Textiles:	Structures:
Soup	Junk Modelling	Bookmarks	Boats
Autumn project:	Christmas project:	Spring/Easter project:	Summer project:
Hibernation boxes.	Sliding Santa Chimneys	Flower threading/Easter egg	Designing and making a rainbow
		hanging	salad.
Cooking and nutrition	Structures	Textiles	Structures
Composite piece	Composite piece	Composite pieces	Composite piece
To design and make a class fruit	To develop, plan and build a junk	To design, plan and sew a	To design, build and test a boat
and vegetable soup recipe.	model.	bookmark, using hessian fabric	model.
		and thread.	

Subject Specific Vocabulary

Cooking and nutrition: Soup

Fruit, Vegetables, Safety, Knife, Blade, Tool, Edge, Handle, Chop, Slice, Cut, Saucepan, Blender, Chopping board, Hob, Boil, Blend, Mix, Packaging, Recyclable, Metal, Plastic, Re-useable.

Structures: Junk Modelling

Join, Stick, Cut, Bend, Slot, Scissors, Measure, Materials, Fix.

Textiles: Bookmarks

Thread, Weave, Pattern, Sew, Sewing needle, Embroider, Design, Evaluate

Structures: Boats

Waterproof, Absorb, Prediction, Variable, Experiment, Investigation, Float, Sink, Junk.

Skills			
Design	Make	Evaluate	
Cooking and nutrition: Soup	Cooking and nutrition: Soup	Cooking and nutrition: Soup	
I can name some fruits.	I can explore a pumpkin, using all five senses.	I can talk about which fruits I like/dislike.	
I can name some vegetables.	I can learn how to use a knife safely.	I can talk about which vegetables I like/dislike.	



I can match fruits.

I can match vegetables.

I can design a fruit and vegetable class recipe.

I can design food packaging.

Structures: Junk Modelling

I can verbally plan my design for a junk model.

Textiles

I can use beads or ribbon to thread/weave a pattern.

I can use felt tips to copy my design onto hessian.

Structures: Boats

I can explore waterproof materials.

I can explore materials which float.

I can explore materials which sink.

I know the shape and structure of a boat will affect the way it moves. I can safely use tools to prepare ingredients.

Structures: Junk Modelling

I can name the materials and tools used for junk modelling.

I can explore different materials and ways of attaching and joining them together (glue, split pins, masking tape).

Textiles

I can thread beads onto string or wool.

I can weave fabric materials through a weaving board.

I can use a large plastic needle to thread wool through cardboard or a threading board.

I can cut along vertical lines.

I can thread a needle with wool.

I can thread simple stitches.

I can sew stitches in a straight line.

I can sew stitches in a curved line.

I can design a bookmark, using coloured pencils to represent the thread or wool.

I can use felt tips to copy my design onto hessian. I can complete my design using a simple running stitch.

Structures: Boats

I can explore waterproof materials.

I can explore containers that float or sink.

I can draw a boat design, using shapes.

I can label the features of a boat.

I can use a variety of resources to build a boat.

I can create a boat based on my design.

I can name the most popular fruits and or vegetables. I can describe the finished soup (sweet, sour, creamy).

I can describe how a fruit or vegetable looks, feels and smells.

Structures: Junk Modelling

I can share my model.

I can talk about my model and the processes I have used.

Textiles

I can say if a fabric design looks like a paper design.

I can say why it is similar/different.

I can talk about which parts I found easy/difficult.

I can talk about which parts I would do differently next time.

Structures: Boats

I can test my predictions for which materials are waterproof.

I can talk about what I see, using the appropriate vocabulary, for example water beads, absorb, leak, wet, dry.

I can talk about what I see, whether materials float or sink.

I can talk about my most/least favourite boat.

I can talk about the best shape for a boat.

I can offer explanations as to which container floats best on the water



Knowledge	(I will	know)
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Technical	Additional
Cooking and nutrition I know that fruits grow on a plant after the flowers have gone. I know that fruits contain the plants seeds. I know that vegetables do not contain seeds. I know that food that comes from plants are healthy. I know that by eating healthy foods it helps my body to grow big and strong. Structures: Junk modeling I know what the different tools are used for (e.g. scissors for cutting). I know that some materials (glue stick) are not strong enough to join heavier materials together (plastic). I know how to plan and select the resources needed to make a model. I know that some joins are temporary. I know that some joins are permanent. Textiles I know to hold beads steady when threading. I know to push the needle through and pull it through the other side. I know how to make a weaving base. I know how to weave; in; out; over and under from side to side. I know the next piece of material must weave through the opposite way to the first. I know I can use thread or wool to design a product. Structures I know how to make a test fair by using the same sized material and the same amount of water. I know how to test whether materials are waterproof. I know which materials will float.	Cooking and nutrition I know that food that comes from plants are healthy. I know that by eating healthy foods it helps my body to grow big and strong. Structures: Junk Modelling I know to use my small motor skills to use a range of tools with increasing accuracy. I know how to identify a problem and suggest a way to improve it. I know I can join materials together to make something new. Textiles I know how to practice and apply weaving skills to specific materials such as paper or ribbon. I know to glue the paper strips at the end to stop them from slipping. Structures: Boats I can name different types of boats and their uses. I know a boat and a ship travel on water. I know a ship is bigger than a boat.



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